Multimedia 402 | Animation Workshop

Section #0396 Los Angeles Mission College

Shayne Hood – Adjunct Professor

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Curtis Stage
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From the LAMC Course Catalog:

"An introduction to the principles, practices, philosophy, and discipline of design for animation. Topics include treatments, character and object design, storyboards and animatics for time-based media such as animation and video."

Course Description:

An introduction to the principles, practices, philosophy, and discipline of design for animation: Topics include treatments; character, object, and background design; storyboards and animatics. The final will consist of a completed animation project.

Student Learning Outcomes:

1. Distinguish and analyze the basic terminology and vocabulary associated with character animation.
2. Demonstrate a proficiency in fundamental animation skills such as squash and stretch, anticipation, exaggeration, action/reaction, and follow through.
3. Examine the visual and conceptual components of animations and evaluate projects in a critical manner.
4. Compose an animated film that incorporates plans in storyboard form and utilizes sound effects.

This and That Policy

Animation is an equal opportunity art form. If you need any assistance, **ANY ASSISTANCE**, please bring it to my attention and I will work with you!

Disability Statement:

Disabled Students Programs and Services (DSP&S) at Los Angeles Mission College is a support system that enables students to fully participate in the college's regular programs and activities. DSP&S provides a variety of services from academic and vocational support to assistance with Financial Aid. If you are a disabled student and need a modification, special assistance or accommodation in order to participate in this class, alert the instructor promptly and contact the DSP&S office at 818 364-7732 or 818 364-7861. Modifications, special assistance or accommodations can only be made with proper documentation and coordination with DSP&S.

Important Dates to Keep in Mind:

February 04, 2013 DAY AND EVENING CLASSES BEGIN
February 09, 2013 Saturday Classes Begin
February 15, 2013 Last Day to process add request
February 15, 2013 - February 18, 2013 President's Day (College Closed) Holiday
February 18, 2013 Last day to drop with a refund in person or online
March 08, 2013 Last day to petition for Credit/No-Credit and do a section transfer
March 29, 2013 Deadline to petition for Spring/Summer 2013 Graduation
March 29, 2013 - April 05, 2013 Spring Break (College Closed)
April 01, 2013 Cesar Chavez Day Holiday (College Closed)
May 25, 2013 Classes End
May 27, 2013 - June 01, 2013 FINAL EXAMS
May 27, 2013 Memorial Day Holiday (College Closed)
June 04, 2013 GRADUATION DAY!

For Inspiration- Suggested Reading:

Masters of Animation by John Halas, ISBN 0-88162-306-7
Timing for Animation by Harold Whitaker and John Halas, ISBN 0-240-51714-8
Animals In Motion by Eadweard Muybridge, ISBN 0-486-20203-8
The Human Figure In Motion by Eadweard Muybridge, ISBN 0-486-20204-6
Rebel Without a Crew by Robert Rodriquez, ISBN 0-452-27187-8

Class Structure:

Class runs from 12:45 pm to 5:00 pm on Thursdays. The first portion of class will consist of film viewing (analyzing and critique), lecture, and critique/analysis of homework assignments. After a 15 minute break, the second portion will consist of demonstration and doing of class work and complete explanation of homework assignment (to be done during lab times or at home). Feel free to bring your lunch to class!

Supplies:

Required-
Pencils and sharpener or mechanical pencil and extra lead and eraser(s)
Paper (lined and typing or sketchpad)
Poster board (1-5 sheets)
Index cards
USB Flash Drive

Crayons, paints, color pencils, etc. “may” be needed during this course.
*Recommendations on where to purchase supplies will be discussed in class.

Help!

If any student needs assistance of any kind (physical, emotional, job-related, home life-related, etc.) please speak with me before or after class, through email, or by telephone. Animation is for EVERYONE!

Grading/Attendance:

Participation in class is mandatory. If you miss 2 classes or more, you will fall far behind. It will be possible to make up assignments and turn in extra credit; however, extra credit is ‘Extra.’ You must turn in all assignments in order for extra credit to count. Missing three classes could result in a failing grade.

Grading-
50% = class participation and ‘doing’ in-class assignments
25% = completed homework assignments
25% = final exam and project

WEEK 1- February 7th
Some History

WEEK 2- February 14th
iStop Motion

WEEK 3- February 21st
Treatments

WEEK 4- February 28th
Character Design

WEEK 5- March 7th
Background Design

WEEK 6- March 14th
Storyboards

WEEK 7- March 21st
Sound/Dialog

WEEK 8- March 28th
Animatics

WEEK 9- Spring Break: No Class

WEEK 10- April 11th
Animation

WEEK 11- April 18th
Animation

WEEK 12- April 25th
Animation

WEEK 13- May 2nd
Animation

WEEK 14- May 9th
Animation

WEEK 15- May16th
Editing

WEEK 16- May 23rd
Editing

WEEK 17- May 30th
Final